**Module** **4 required reading material:**

* [1] Brian “Beej Jorgensen” Hall, “Beej's Guide to Network Programming, v3.1.11”. April 2023. <https://beej.us/guide/bgnet/html/split/>
  + Read chapter 6.3
* [2] Lewis Van Winkle, “Hands-On Network Programming with C". Packt Publishing. May 2019. ISBN: 9781789349863. <https://learning.oreilly.com/library/view/hands-on-network-programming/9781789349863/>
  + Read chapter 4.
* [3] W. Richard Stevens, Bill Fenner, Andrew M. Rudoff, “The Sockets Networking API: UNIX® Network Programming Volume 1, Third Edition”. Addison Wesley. November 2003. ISBN: 0-13-141155-1. <https://learning.oreilly.com/library/view/the-sockets-networking/0131411551/>
  + This book provides a more in-depth/technical explanation for the topics covered in this module.
  + Read chapter 8. Sections